XC3748

Music Player Module

Hardware

This music player module is completely self-contained unit and has 6 buttons for use as its own MP3 player. It can also be connected to a serial device and accept commands.

This device needs an SD card to operate, such as XC4989, and must be formatted as FAT32

Connected to computer

When the XC3748 is plugged into the computer through USB port, it will automatically open up as a File-storage device to put music onto the attached SD card.

Indicator LED

Use Device Switch button to change between Sleep, Play, and File Storage Mode.

Green Indicator	Mode	
Fast Flashing	File Storage Mode (Connected to Computer)	
Solid Off Standby Mode (Sleep)		
Solid On	Play Mode (paused)	
Medium Flashing	Medium Flashing Play Mode (auto progression, loops after all tracks played)	
Slow Flashing Play Mode (single file, pauses after)		

Physical Buttons

Most buttons rely on the player being in Play Mode.

Button	Function	
Work Mode	Play Mode: Change between Auto / Single.	
Prev / -	Previous song, or hold for Volume Down	
Next / +	Next song, or hold for Volume Up	
Play/Pause	Play and Pause song	
Play Mode	Loops single song	
Device Switch	Switch between FS, Sleep, and Play	

Playing on Startup

If you want to configure the device to play music as soon as you power it on, short out the PLAY/PAUSE button. You can also hold it down while turning it on for the same effect.

Serial Communication (Arduino Libraries)

The following code (overpage) is using a library called "MD_YX5300" by *MajicDesigns* on github and in the Arduino Library Manager. You can install this library to use the below code and control it via serial. More information would be best left to the Library's documentation, here: https://majicdesigns.github.io/MD_YX5300/

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More serial information is presented on page 3, and if you really want to test your programming ability, try making your own library / management code; we can put it under the Jaycar github account and source more contributions to make a better product overall.

```
#include <MD YX5300.h> //MD YX5300 by MagicDesigns 1.2.3
// or alternative library: SerialMP3Player by Salvador Rueda 1.0.0
// Connections for serial interface to the YX5300 module
const short rx = 10; // connect to TX of MP3 Player module
const short tx = 11;  // connect to RX of MP3 Player module
MD_YX5300 mp3(rx, tx);
void setup()
 Serial.begin(9600);
 Serial.println("XC3748 Serial Command Example");
  // Initialise player
 mp3.begin();
 mp3.setSynchronous(true); // return after sending command.
 mp3.playNext();
 // You can also use the below, if all of your files are in a folder.
 //mp3.playFolderRepeat(1);
 // 1 = "first folder copied onto SD card", 2 = "second folder" etc.
void loop()
 mp3.check();
 // check the status of mp3; visit the library readme for more.
  // https://majicdesigns.github.io/MD_YX5300/
```

Serial Data for custom implementations

Data structure is in the form of:

```
{0x7E, 0xFF, LEN, CMD, FB, Data, ..., 0xEF}
```

Where LEN is the length of the command, FB is whether you want feedback or not, and CMD is the command. Have a look at some simple examples below:

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Command	Hex (without CHECKSUM)	Notes
Next Song	7E FF 06 01 00 00 00 EF	Play Next Song
Previous Song	7E FF 06 02 00 00 00 EF	Play Previous Song
Dlawwith ladov	7E FF 06 03 00 00 01 EF	Play the first song
Play with Index	7E FF 06 03 00 00 02 EF	Play the second song
Volume up	7E FF 06 04 00 00 00 EF	Volume increased one
Volume down	7E FF 06 05 00 00 00 EF	Volume decrease one
Set volume	7E FF 06 06 00 00 1E EF	Set the volume to 30 (0x1E is 30)
Single cycle play	7E FF 06 08 00 00 01 EF	Single cycle play the first song
Select device	7E FF 06 09 00 00 02 EF	Select storage device to TF card
Sleep mode	7E FF 06 0A 00 00 00 EF	Chip enters sleep mode
Wake up	7E FF 06 0B 00 00 00 EF	Chip wakes up
Reset	7E FF 06 0C 00 00 00 EF	Chip reset
Play	7E FF 06 0D 00 00 00 EF	Resume playback
Pause	7E FF 06 0E 00 00 00 EF	Playback is paused
Play with folder and file	7E FF 06 0F 00 01 01 EF	Play the song with the directory: /01/001xxx.mp3
name	7E FF 06 0F 00 01 02 EF	Play the song with the directory: /01/002xxx.mp3
Stop play	7E FF 06 16 00 00 00 EF	Stop and "reset" file pointer
Cycle play with folder name	7E FF 06 17 00 01 02 EF	01 folder cycle play
Set single cycle play	7E FF 06 19 00 00 00 EF	Start up single cycle play
	7E FF 06 19 00 00 01 EF	Close single cycle play
Set DAC	7E FF 06 1A 00 00 00 EF	Start up DAC output
Jet DAC	7E FF 06 1A 00 00 01 EF	DAC no output
Dlay with valuma	7E FF 06 22 00 1E 01 EF	Set the volume to 30 (0x1E is 30) and play the first song
Play with volume	7E FF 06 22 00 0F 02 EF	Set the volume to 15(0x0f is 15) and play the second song

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